

Kansspelautoriteit

# Gaming System Structure Form

# Objects and structure of the gaming system

Below, list the objects of the gaming system for which you are applying for a licence, in the form in which you intend to offer this system when the market opens.

Object (Platform/RNG/Game/CRUKS/CDB/ Version number Payment application/other) Add as many lines to the table as necessary. If multiple objects of the gaming system were assessed simultaneously (using an integration test), a line must be included for each gaming system object.

### Explanatory notes regarding special details

## **Gaming System Structure**

• Below, provide an up-to-date description of the configuration of your gaming system in accordance with Section 4.41 of the Remote Gambling Decree.

• Provide an up-to-date overview of the games, including subdividing them into their game categories as set out in Section 2.1 of the Remote Gambling Decree.

**Explanatory notes** 

# Afzendgegevens

#### Kansspelautoriteit

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